1. Create a class called Item having - item\_no, description, category, price and quantity as its data members.
   1. Create a parameterized constructor to assign appropriate values to the data members.
   2. Create appropriate getter and setter methods
2. Create a class called Order having collection of Item objects, order\_qty and order\_date as data members. Create getter and setter methods.
3. Create ManageOrder Class having main method.

This should have a menu to ask for:

* 1. Item details In item details ask for: (Use Item class in the appropriate manner)

1. Add Item – accept item details. Use enumeration for item category (electronic, grocery and garments) check if the user has entered appropriate category.
2. Modify item – accept item\_no and price
3. Delete item – accept item no
   1. Order details

In order details accept item\_no, order\_qty and custId.

Check if the item exists in the table. If item exists display its description, otherwise display message that item does not exist. Check if the qty assigned to order\_qty is less than quantity in item table.

Check the validity of item, quantity and insert order data into the OrderXXX hashtable.